

**"FEE ADDRESS" INDICATION FORM**

Address to: **MAIL STOP M CORRESPONDENCE** Fax to: 571-273-6500  
 Commissioner for Patents - OR -  
 P.O. Box 1450  
 Alexandria, VA 22313-1450

**INSTRUCTIONS:** The issue fee must have been paid for application(s) listed on this form. In addition, only an address represented by a Customer Number can be established as the fee address for maintenance fee purposes (hereafter, fee address). A fee address should be established when correspondence related to maintenance fees should be mailed to a different address than the correspondence address for the application. **When to check the first box below:** If you have a Customer Number to represent the fee address. **When to check the second box below:** If you have no Customer Number representing the desired fee address, in which case a completed Request for Customer Number (PTO/SB/125) must be attached to this form. For more information on Customer Numbers, see the Manual of Patent Examining Procedure (MPEP) §403.

For the following listed application(s), please recognize as the "Fee Address" under the provisions of 37 CFR 1.363 the address associated with:

☒ Customer Number: Computer Patent Annuities (CPA)

**00197**

Customer Number

**OR**

☐ The attached Request for Customer Number (PTO/SB/125) form

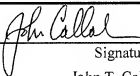
PATENT NUMBER (if known)	APPLICATION NUMBER
	10/554,707

Completed by (check one):

☐ Applicant/Inventor

☒ Attorney or Agent of record 32,607  
 (Reg. No.)

☐ Assignee of record of the entire interest. See 37 CFR 3.71. Statement under 37 CFR 3.73 (b) is enclosed.  
 (Form PTO/SB/96)



Signature

John T. Callahan

Typed or printed name

202-663-7387

Requester's telephone number

☐ Assignment recorded at Reel \_\_\_\_\_ Frame \_\_\_\_\_

February 16, 2011

Date

NOTE: Signatures of all the inventors or assignees of record of the entire interest or their representative(s) are required. Submit multiple forms if more than one signature is required, see below\*.

☐ \*Total of \_\_\_\_\_ forms are submitted.